## PLAYING CONDITIONS 2024/2025 Stage 3 (30 Over)

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COMPETITION	IWHCA	OVERS	30 overs maximum per team (180 balls)
AGE & GRADE FORMAT & TIME	U14 and U15 competitions Stage 3 – 30 overs per innings • 190 mins (3 hours)	TEAM	<ul> <li>11 players per team</li> <li>A recommended maximum of 13 players to participate. <ul> <li>11 of these players may bat</li> <li>11 of these players may bowl</li> </ul> </li> <li>7 players per team minimum are required to play the game.</li> </ul>
	<ul> <li>90 Minutes per innings &amp; 10 minutes change of innings break.</li> <li>Maximum 100 minutes per innings with the innings deemed closed after this period.</li> </ul>	INNINGS	<ul> <li>1 innings of 30 overs (maximum) per team</li> <li>The following retirement rules apply:</li> <li>batters retire at max 60 balls faced, batters</li> </ul>
	The recommended accreditation required for a coach is the Community (Level 1) Coach.	-	can be retired after a minimum of 30 balls faced. • Batters retire after scoring 50 runs • Any retired batters can return when all others have
PITCH TYPE AND LENGTH	Hard wicket 20.1m (standard pitch length) 50m (standard pitch length)	BATTING	<ul><li>batted, in the order they retired.</li><li>Wides will not be included in the batter's ball count.</li></ul>
BOUNDARY	50m (maximum and recommended) 40m (minimum length) • Measured from the middle of the wicket.		
BALL	• 156gleather		
EQUIPMENT	<ul> <li>Helmet's <u>must be always worn</u> whilst batting &amp; wicket-keeping up to the stumps.</li> <li>Pads</li> <li>Gloves</li> <li>Protector</li> <li>Additional safety equipment can be worn based on match conditions and/or personal preference.</li> <li>2 sets of stumps with bails.</li> <li>Bat size: Size 6 (weight &lt;2.2lb or &lt;1000g).</li> <li>Measuring tape or string to measure boundary.</li> <li>Boundary markers.</li> </ul>	BOWLING	<ul> <li>6 balls per over (All wides and no-balls are to be re-bowled).</li> <li>Maximum of 6 overs per bowler.</li> <li>Bowlers change end after each over.</li> <li>Bowlers can bowl from one end for the entire game or half of the innings if both teams agree.</li> </ul>
SCORING	<ul> <li>Each game must be Electronically scored using the PlayHQ E-Scoring Portal.</li> <li>For all games, there must be 1 Electronic Scoring Device and 1 Scorebook being used to record match statistics.</li> <li>Please refer to the E-Scoring Guide for any assistance.</li> </ul>	FIELDING	<ul> <li>To ensure players experience all fielding positions, fielding rotations can be implemented at the discretion of the Coach.</li> <li>No fielders within 10 metres of the bat (except regulation slips, gully and wicket-keeper).</li> </ul>
UMPIRE	Each team must provide 1 umpire. Each umpire is to alternate as the bowler's end umpire.	DISMISSALS	All modes of dismissal count.

## APPLICATION

- (a) These Playing Conditions shall apply to all matches in the IWHCA Competitions. All matches are played as per the Cricket Australia Stage 3 Format.
- (b) Except as varied here under, the Laws of Cricket (2017 Code, 3rd Edition 2022) shall apply.

## Retirement Limits & Maximum Overs Bowling

	Batting, 32 Over Innings				
Team Players	Maximum Balls	Minimum Balls			
7	60	30			
8	60	30			
9	60	30			
10	60	30			
11	60	30			
12	60	30			
13	60	30			
	Bowling, 32 Over Innings				
Overs	Maximum Overs per Bowler	Number of Bowlers that may bowl the Maximum			
32	6	5			
31	6	5			
30	6	5			
29	5	5			
28	5	5			
27	5	5			
26	5	5			
25	5	5			
24	5	4			
23	5	3			
22	5	2			
21	5	1			
20	4	5			
19	4	4			
18	4	3			
17	4	2			
16	4	1			